

RECORD OF SUBSEQUENT PERMITS ISSUED

DATE	TYPE OF PERMIT AND VALUATION	PERMIT NO. AND FEE	NATURE OF WORK	PRESENT OWNER AND ADDRESS	CONTRACTOR & ADDRESS	FINALED BY	DATE
9/18/22	BLDG. \$50.00	5502	TEAR DOWN BARN & BUILD 1 STALL FRAME PRIVATE GARAGE	STEVE AMBROSE 2956 LA SOLIDAD WAY	OWNER		
9/13/24	BLDG. \$75.00	8928	RESHINGLE ROOF	S. AMBROSE	OWNER SAME		
11/6/31	BLDG. \$85.00	NO CHG.	REROOF WOOD SHINGLES	S. AMBROSE	F. Gill		
2-19-80	BPE\$12,295.00	H-1011 \$194.00	Repairs As Per HOHI	A.C. London Same	T. Murphy 2501 Northgate	Nelson	6-23-80 BEM

MICROFILM RECORD

PERMIT NO.	REEL AND FRAME NOS.	PERMIT NO.	REEL AND FRAME NOS.	PERMIT NO.	REEL AND FRAME NOS.
5502	R519F302				
8928	R519F302				
NOCHARGE	R519F302				
H-1011	R613F307				
H-1011	R635F213-214 Final				

RECORD CARD - BUILDING INSPECTIONS DIVISION - CITY OF SACRAMENTO, CALIFORNIA

PROPERTY PARCEL NO.		JOB ADDRESS		INSPECTION AREA	
2956 LA SOLIDAD WAY				4	
LEGAL DESCRIPTION					
OCCUP. GR. CONST TYPE VAR. NO. FIRE ZONE					
BUILDING BY DATE					
TITLE AND NAME		ADDRESS		ZIP	
GEN. CONTR.		ELECTRICAL BY		DATE	
ELEC. CONTR.		PLUMBING BY		DATE	
PLBG. CONTR.		MECHANICAL BY		DATE	
MECH. CONTR.		ARCH. ENGR.			
OWNER		CONST. LOAN LENDER			
CERTIFICATE OF OCCUPANCY		ISSUED BY DATE			
BLDG. WIDTH	BLDG. LENGTH	TOTAL HEIGHT	NO. OF STORES	ROOF CONSTR.	AREA 1st FLOOR
TOTAL AREA	C.S.D.	C.I. CASE	GENSUS TRCT. NO.		
SIDE YARDS		REAR YARDS	SET BACK REQ.	USE ZONE	PARK'G REQ.
SPACES		TREES RMVD.	EXISTING BLDG'S SAME LOT		
HOW USED					

NATURE OF WORK:-

PERMIT NO. S.P. -	MICROFILM RECORD				
ISSUED BY					
ISSUANCE DATE	PLANS AND APPLICATION	REEL NO. FRAME NO. TO	REEL NO. FRAME NO. TO	INSPECTION RECORD	REEL NO. FRAME NO. TO
VALUATION \$	PLANS AND APPLICATION	REEL NO. FRAME NO. TO	REEL NO. FRAME NO. TO	INSPECTION RECORD	REEL NO. FRAME NO. TO
R.O.F. FEE \$	JOB FILE	REEL NO. FRAME NO. TO	REEL NO. FRAME NO. TO	INSPECTION RECORD	REEL NO. FRAME NO. TO
S.M.I. FEE \$					
PLAN CK. FEE \$					
SEWER INCL. FEE \$					
PERMIT FEE \$					
TOTAL FEES \$	REMARKS AND/OR VARIANCES				